

# A brief history of videogames (part 1)

## VOCABULARY

- **Interface**: a system that is used for operating a computer.
- **To spread**: to become known by many people.  
Ex. *The news spread quickly.*
- **Patent**: an official document that gives a person or computer the right to be the only one that makes or sells a product for a certain period of time.
- **Mouthful** (US): something said that has a lot of meaning or importance.
- **To wonder**: to want to know something or to try to understand the reason for something.  
Ex. *I wonder if she'll call him.*
- **Release**: the act of making something available to the public.  
Ex. *The release of her article for publication is scheduled for tomorrow.*
- **Hit**: success  
Ex. *The song is a hit.*
- **To heat up**: to increase or become more active or intense.
- **To feature**: to include someone or something as an important part.  
Ex. *I consider the measures featured in the report to be insufficient.*
- **To kick off**: to begin, to get started.  
Ex. *The game kicks off at 2:00.*
- **Milestone**: an important event in the development or history of something or in someone's life.  
Ex. *Your poem will be a milestone in the literature of your Country.*
- **Damsel in distress** (old-fashioned): a young woman who is not married and needs to be rescued.
- **Sales**: the number of items sold.
- **Merely**: only, just.  
Ex. *It was merely a suggestion.*